

Front end and back end of the compiler

Front end and back end is the collection of phases of compiler.

Front End :

1. Lexical Analysis,
2. Syntax Analysis,
3. Semantic Analysis,
4. Intermediate Code,
5. Some amount of Code Optimization.

Back End:

1. Code Optimization,
2. Code Generation

1. Lexical Analysis: It takes source program as input and produce tokens.

What is lexical token ?

Ans. A unit in the grammar of the programming language.

Examples:

Type token = (id, number)

Punctuation token = (if, return)

2. Syntax Analysis: It takes output of lexical analysis as input and produces tree as output.

For example: Output of Lexical analysis = $C = A + B$

Input of syntax analysis = $C = A + B$

Output of syntax analysis =



3. Semantic Analysis : It takes output of syntax analysis as input and produces a tree with type information as output.

It checks for semantic errors.

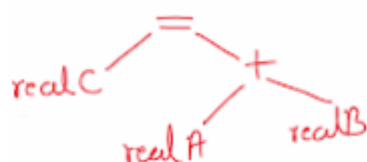
For example: Output of syntax analysis



Input of semantic analysis =



Output of semantic analysis =



4. Intermediate code: It takes output of semantic analysis as input and produces intermediate code as output.

Disadvantages of Front End:

1. Requires large amount of memory to store tokens and trees.
2. Data move from one memory to another which makes it very slow.

Function of Front End:

1. Determine validity of source code.
2. Determine content of source code.
3. Build source code for easy to analyze.

1. Code optimization : It is the process to modify the program to make it more efficient, faster execution, less resources requirements.

Levels of code optimization:

- a. Design level
- b. Source code level
- c. Compile level
- d. Assembly level
- e. Run time level

2. Code generation : Knowledge of target architecture helps code generation to determine:

- a. Where to store result in memory location or registers.
- b. Which instruction is better for type conversion.
- c. Which addressing mode to use.

For example:

$AX = 5, BX = 2, AX + BX$

Assembly code :

MOV AX, 5

MOV BX, 2

ADD AX, BX

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