#### SEQUENCE CONTROL AND EXPRESSION

# Viva Voce on Sequence control & expression

Q1. Describe static function with its usage?

Ans) A function, which has a function definition prefixed with a static keyword is defined as a static function. The static function should call within the same source code.

Q2. Describe Wild Pointers in C?

Ans) Uninitialized pointers in the C code are known as Wild Pointers. These are a point to some arbitrary memory location and can cause bad program behaviour or program crash.

O3. What is the difference between ++a and a++?

Ans) '++a" is called prefixed increment and the increment will happen first on a variable. 'a++' is called postfix increment and the increment happens after the value of a variable used for the operations.

Q4. Describe the difference between = and == symbols in C programming?

Ans) '==' is the comparison operator which is use to compare the value or expression on the left-hand side with the value or expression on the right-hand side.

'=' is the assignment operator which is use to assign the value of the right-hand side to the variable on the left-hand side.

Q5. What is the explanation for prototype function in C?

Prototype function is a declaration of a function with the following information to the compiler.

- Name of the function.
- The return type of the function.
- Parameters list of the function.

Q6. Describe the header file and its usage in C programming?

- Ans) The file contains the definitions and prototypes of the functions being used in the program are called a header file. It is also known as a library file.
- Q7. What is a nested loop?
- Ans) A loop running within another loop is referred as a nested loop.
- Q8. What is a pointer on a pointer in C programming language?
- Ans) A pointer variable that contains the address of another pointer variable.
- Q9. What are the valid places to have keyword "Break"?
- Ans) Only in Looping or switch statements.

## MCQs on Sequence control on expressions

- Q1. The break statement is used to exit from
- a. DO loop
- b. FOR loop
- c. all of above
- Q2. In which statements, does a CONTINUE statement cause the control to go directly to the test condition and then continue the looping process?
- a. FOR and WHILE
- b. WHILE and IF-ELSE
- c. While and DO-WHILE
- Q3. The advantage of a SWITCH statement over an ELSE-IF statement
- a. A default condition can be used in the SWITCH
- b. The SWITCH is easier to understand1
- c. Several different statements can be executed in a SWITCH
- Q4. The traditional way to create an infinite loop in C is
- a. FOR (;;)

- b. IF (=) BREAK;
- c. WHILE ()...
- Q5. The most common use of the one-dimentional array in C is the
- a. String
- b. Character
- c. Data
- Q6. C provides loop constructs for performing loop operations. They are
- a. The WHILE statement
- b. The DO statement
- c. The FOR statement

## **MCQs Answers**

- Q1. (c)
- Q2. (c)
- Q3. (b)
- Q4. (a)
- Q5. (c)
- Q6. (b)

#### References:

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- 3. Tucker, "Programming Languages: Principles and paradigms ", Tata McGraw -Hill.
- 4. E Horowitz, "Programming Languages", 2nd Edition, Addison Wesley

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