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An array is a collection of similar data items stored at contiguous memory locations.

For example,

Example 01:

Array initialization:

```
int a[6] = \{2, 4, 6, 8, 10, 12\};
```

In above example,

- int is the type of the array
- 'a' is the name of the array
- a[6] shows number of elements in array
- Bracket {}, contains the array elements.
- Each element in array has its unique index number.

Index numbers of array elements in above example,

- 2 has index number 0
- 4 has index number 1
- 6 has index number 2
- 8 has index number 3
- 10 has index number 4
- 12 has index number 5

Example 02:

```
int a[] = {2, 4, 6, 8, 10, 12};
```

This example is same as example 01 above. Only size of a[] is not defined.

Types of arrays

One-dimensional array:



Multi-dimensional array:

Two-dimensional array



Three-dimensional array

Three-domensional array is like a cuboid.



Syntax for arrays

One-dimensional array
int arr[i];

Two-dimensional array

```
int arr[i][j];

Three-dimensional array
int arr[i][j][k];
```

Operations on array

- 1. Traversal: Visiting each element once.
- 2. Insertion: Process of inserting one or more elements in an array.
- 3. Deletion: Process of deleting one or more elements in an array.
- 4. Searching: Process of searching specific value in an array.
- 5. Sorting: Process of arranging elements in an array.

How to access array elements?

Here the array index number is used.

```
#include <stdio.h>
int main() {
int a[5] = {2,4,6,8,10};
printf("%d\n",a[0]); // Accessing using index number
```

```
printf("%d\n",a[1]);
printf("%d\n",a[2]);
printf("%d\n",a[3]);
printf("%d",a[4]);
return 0;
}
```



Related posts:

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