```
PRINCIPLES OF PROGRAMMING LANGUAGES
PRACT. Implement Encapsulation in C#.
using System;
namespace ATC
{
  class AreaDimension
   public double length;
private double width;
   public double GetWidth() {
     Console.WriteLine("Enter Width here becuase its private: ");
     width = Convert.ToDouble(Console.ReadLine());
return width;
}
 }
 class FindArea {
   static void Main(string[] args) {
     AreaDimension obj = new AreaDimension();
     obj.length = 4.5;
     Console.WriteLine("Area = {0}", (obj.length)*(obj.GetWidth()));
     Console.ReadLine();
}
 }
}
```

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