PRINCIPLES OF PROGRAMMING LANGUAGES

```
PRACT. Implement inheritance in C#.
using System;
namespace ATC
{
  class CSE
{
    public int age = 22;
}
  class Child: CSE
    static void Main(string[] args)
      Child obj = new Child();
      Console.WriteLine("{0}", obj.age);
       Console.ReadKey();
 }
}
}
```

- Related posts:
 - 1. Dynamic runtime polymorphism in C#
 - 2. Implement Encapsulation in C#
 - 3. program in Java to implement concurrent execution of a job using threads.
 - 4. program in Java to implement exception handling
 - 5. Call by reference in C++
 - 6. Call by value in C++

- 7. Implementation of pointers in C++
- 8. Memory Implementation of 3D Array.
- 9. Memory Implementation of 2D Array.
- 10. Static polymorphism in C#