- 1. What is a compiler?
 - a) A hardware device
 - b) A software program
 - c) A peripheral device
 - d) A storage device
 - Answer: b) A software program

Explanation: A compiler is a software program that translates source code written in a high-level programming language into machine code that can be understood and executed by a computer.

- 2. Which of the following is a major data structure used in compilers?
 - a) Arrays
 - b) Stacks
 - c) Trees
 - d) Linked lists
 - Answer: c) Trees

Explanation: Trees, particularly Abstract Syntax Trees (ASTs), are commonly used in compilers for representing the structure of source code.

- 3. How many types of compilers are there based on the translation process?
 - a) One
 - b) Two
 - c) Three
 - d) Four
 - Answer: b) Two

Explanation: Compilers can be classified into two types based on the translation process: Single-pass compilers and Multi-pass compilers.

4. Which part of the compiler translates high-level code into intermediate code?a) Front-end

b) Back-end

c) Middle-end

d) Preprocessor

Answer: a) Front-end

Explanation: The front-end of the compiler translates high-level source code into an intermediate representation or code.

- 5. Which part of the compiler generates machine code from the intermediate code?
 - a) Front-end
 - b) Back-end
 - c) Middle-end
 - d) Postprocessor

Answer: b) Back-end

Explanation: The back-end of the compiler generates machine code from the intermediate representation produced by the front-end.

- 6. Which model of compilation involves two phases: analysis and synthesis?
 - a) Single-pass model
 - b) Multi-pass model
 - c) Analysis-synthesis model
 - d) Interpretation model

Answer: c) Analysis-synthesis model

Explanation: The analysis-synthesis model involves two main phases: analysis, where the source code is analyzed, and synthesis, where the target code is generated.

- 7. Which phase of the compiler checks the syntax of the source code?
 - a) Lexical analysis
 - b) Semantic analysis
 - c) Syntax analysis
 - d) Code generation

Answer: c) Syntax analysis

Explanation: Syntax analysis, also known as parsing, checks the syntax of the source code to ensure it follows the rules of the programming language's grammar.

- 8. What is the purpose of lexical analysis in a compiler?
 - a) Checking syntax errors
 - b) Generating machine code
 - c) Tokenizing the source code
 - d) Optimizing code
 - Answer: c) Tokenizing the source code

Explanation: Lexical analysis breaks the source code into tokens such as keywords, identifiers, operators, etc., which are the basic building blocks of the language.

- 9. Which phase of lexical analysis involves grouping characters into tokens?
 - a) Input buffering
 - b) Token specification
 - c) Token recognition
 - d) Token generation

Answer: c) Token recognition

Explanation: Token recognition involves identifying and grouping characters into tokens based on predefined patterns.

- 10. Which tool is used for generating lexical analyzers automatically?
 - a) Yacc
 - b) Bison
 - c) Flex
 - d) ANTLR

Answer: c) Flex

Explanation: Flex is a tool for generating lexical analyzers automatically based on regular expressions specified by the user.

- 11. What does LEX stand for?
 - a) Lexical Extraction
 - b) Lexical Extension
 - c) Lexical Analyzer Generator
 - d) Lexical Expression
 - Answer: c) Lexical Analyzer Generator
 - Explanation: LEX is a lexical analyzer generator that produces lexical analyzers based on user-specified regular expressions.
- 12. Which phase of the compiler handles input buffering?
 - a) Lexical analysis
 - b) Syntax analysis
 - c) Semantic analysis
 - d) Code generation
 - Answer: a) Lexical analysis

Explanation: Input buffering involves reading characters from the source file and buffering them for processing by the lexical analyzer.

- 13. Which data structure is commonly used for implementing symbol tables in compilers?
 - a) Arrays
 - b) Linked lists
 - c) Hash tables
 - d) Trees

Answer: c) Hash tables

Explanation: Hash tables are commonly used for implementing symbol tables due to their efficiency in searching, insertion, and deletion operations.

- 14. Which phase of the compiler checks the meaning of the source code?
 - a) Lexical analysis
 - b) Syntax analysis

- c) Semantic analysis
- d) Code generation
- Answer: c) Semantic analysis

Explanation: Semantic analysis checks the meaning of the source code, ensuring that it adheres to the language's semantic rules.

- 15. Which phase of the compiler translates intermediate code into machine code?
 - a) Lexical analysis
 - b) Syntax analysis
 - c) Semantic analysis
 - d) Code generation
 - Answer: d) Code generation

Explanation: Code generation translates the intermediate representation produced by earlier phases into machine code for execution by the target machine.

- 16. Which part of the compiler optimizes the generated code for efficiency?
 - a) Lexical analysis
 - b) Syntax analysis
 - c) Semantic analysis
 - d) Code optimization

Answer: d) Code optimization

Explanation: Code optimization improves the efficiency of the generated code by applying various transformations to reduce execution time or memory usage.

- 17. Which phase of the compiler resolves references to variables and functions?
 - a) Lexical analysis
 - b) Syntax analysis
 - c) Semantic analysis
 - d) Code generation
 - Answer: c) Semantic analysis

Explanation: Semantic analysis resolves references to variables and functions by checking their declarations and ensuring their correct usage.

- 18. Which part of the compiler translates source code into an intermediate representation?
 - a) Front-end
 - b) Back-end
 - c) Middle-end
 - d) Preprocessor
 - Answer: a) Front-end

Explanation: The front-end of the compiler translates source code into an intermediate representation, which is then processed by the back-end.

- 19. Which phase of the compiler removes unnecessary code and reduces code size?
 - a) Lexical analysis
 - b) Syntax analysis
 - c) Semantic analysis
 - d) Code optimization
 - Answer: d) Code optimization

Explanation: Code optimization removes unnecessary code and reduces code size to improve performance and reduce memory usage.

- 20. Which part of the compiler performs error checking and reporting?
 - a) Front-end
 - b) Back-end
 - c) Middle-end
 - d) Preprocessor
 - Answer: a) Front-end

Explanation: The front-end of the compiler performs error checking and reporting to identify syntax and semantic errors in the source code.

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