Programming Environments

A programming environments is the collection of tools used in the development of software.

This collection may consist:

- A file system,
- A text editor,
- A linker,
- A compiler,
- Integrated tools

These tools may be access through a uniform interface (GUI).

Some of the examples of programming environments are:

1. Microsoft Visual Studio .NET, which is a large collection of software development tools, used through a windows interface. It is used to develop software in following languages-
    1. C#,
    2. Visual Basic .NET,
    3. JScript(MS JavaScript version),
    4. J# (MS Java version),
    5. managed C++.
2. NetBeans
3. Turbo C, C++
4. Dreamweaver
5. Arduino, etc.

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